| YEAR 10 | HALF TERM 1 | COMPUTER SCIENCE |
|---------|-------------|------------------|
| ILANIU | DALF IERW I | COMPUTER SCIENCE |

LEARNING PROGRAMME

| Topic | Learning Objectives | Key Vocabulary | Learning Sequence | Linked Learning | Home Learning | Serve others Work hard Value all |
|---------------------|--|---|---|--|---|--|
| Data representation | Convert numbers between the different number systems Perform simple arithmetic using non-decimal number systems Use standard units to express file sizes Calculate the size of any digital image Calculate the size of any digital sound | Decimal Binary Hexadecimal Bit, Nibbles, Bytes Kb, Mb, Gb, Tb Binary shift Overflow Colour depth Pixels Sample rate Frequency | Introduction to computer science Capacity of data Number systems (decimal, binary, hexadecimal) Number system arithmetic Using algorithm & expressions to calculate digital image file Using algorithm & expressions to calculate digital sound file Learning supported through implementation of solutions using coding and algorithms | Computation thinking (paper 1) Written Assessment (paper 2) NEA | This will be set on a basis. In order to con learning and fluency subject specific lang | of solidate |
| Data Compression | Define lossy and losslees compression Compare compression techniques Compress strings using lossy compression | RLE Huffman Coding Lossy Lossless | Why do we need compression? How to use compression algorithms? Outcome of compression algorithms and how data can be reconstructed to its original source | Computation thinking (paper 1) Written Assessment (paper 2) NEA | This will be set on a basis. In order to con learning and fluency subject specific lang | of solidate |

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