



Topic	Learning Objectives	Key Vocabulary	Learning Sequence	Linked Learning	Home Learning
MOCK GCSE PROJECT Introduction Theme research and studies	To understand the possibilities and constraints (very few) posed by the Mock exam paper.  To research and experiment in order to create original outcomes.	Sources Analysing Constraints Diverse Visual notes Concept Erratic Exploration	Study the starting points and related resources. Discuss possible themes and project message/focus.  Choose a starting point. Mind map.  Create drawings in a range of media by studying theme images. Aim to experiment and take risks.	Year 10 Half Term One - Research skills  Year 10 Half Term One - Experimenting and taking risks	Theme research.  Collect research on the chosen theme (relate to the 'starting point' – facts and a wide range of visual images. Possibly presented like a mood board.
Critical Studies	To choose artist(s) to research and be inspired by.  To develop a clear understanding of artist(s) work.	Engage Visual language Processes	Gather research on chosen artist/art movement – facts and visual images.  Draw from the images and draw in the style of the artist, aiming to experiment with the images and media.	Year 10 Half Term Two - Critical studies	Critical studies research  Secondary source drawings
Observational drawing		Explore Arrangements	Create observational drawings of things linked to the theme. They could be in a range of media, sections of or close-ups.	Year 10 Half Term 2- Observational drawing	Observational drawings  Secondary source drawings



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Further research	To learn how to search for more in-depth research to enhance the project	Purposeful investigation	<p>A fresh look at the focus of the project research these.</p> <p>Take photographs of objects associated with the theme.</p> <p>Consider arrangement &amp; viewpoint. Photographs to be used to draw from and for ideas for final piece.</p>		<p>Further theme research (written facts and visual stimulus material)</p> <p>Photographs</p>
Developments	<p>To develop ideas for 10 hour piece.</p> <p>To create a variety of ideas and experiments.</p> <p>To develop original design plans.</p> <p>To review studies and plan clearly how to use the 10 hours during the exam.</p>	<p>Insights</p> <p>Speedsketches</p> <p>Explore and select</p> <p>Juxtaposed</p> <p>Random</p> <p>Zooming</p> <p>Refining ideas</p> <p>Rigorously record ideas</p>	<p>To study all of the work produced so far. The final design must show that it has developed from the theme and chosen artist/art movement. Consider how the final piece will be inspired by the artist (s) or art movements.</p> <p>Create speed sketches of possible compositions for a final piece.</p> <p>Develop at least three different designs/ideas. Annotate these to make clear how they could be developed.</p> <p>Develop one idea further resulting in a clear final plan. Annotate (media, colours, textures, 3D/2D, what and why etc)</p> <p>Draw sections of the final design, then add intended media to the sections. Experiment and take risks for original outcomes.</p> <p>Create a plan of how the 10 hours will be used.</p>	Year 10 Half Term 4—Developments	<p>Developmental plans.</p> <p>Final annotated design.</p> <p>10 hour plan</p>



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Completion of Mock Exam preparatory work	To learn how to review and present preparatory work in order to reach target grade.	Annotation	Refine and review your preparatory work.  Mount all of your work add annotations. Clearly showing connections with the work of artists.		Labels and annotations  Additional studies required after preparatory work review
<b>MOCK EXAM WEEK</b>	To be able to produce a final design in 10 hours.	Realise intentions  Conviction  Personal and meaningful response	10 hour piece—exam conditions.  Finishing touches and final mounting of Mock Exam project.	Year 10 Half Term 6—Mock exam	Finishing touches and final mounting of Mock project.