

BLESSED TRINITY LEARNING PROGRAMME

SUBJECT: DT-Textiles

YEAR: 7

Title	Learning Objectives	Classroom Activity	Recommended Homework	Marking & Assessment
Introduction to project and fibres	<p>To know the stages of a design and make project</p> <p>To be able to understand the difference between a natural and synthetic fibre.</p> <p>Be able to name examples of natural and synthetic fibres</p>	<p>PowerPoint presentation</p> <p>Student work books pg. 2-4</p>	<p>Health and Safety in the textiles room</p>	<p>Do they know stages of the design process?</p> <p>Ability to name examples of types of fibre</p>
Design Brief and Research	<p>Understand what they are being asked to make and why</p> <p>To be able to carry out research to gain an understanding of what the customer would want</p>	<p>Discuss the design situation and brief.</p> <p>Produce a questionnaire using open, closed and multiple choice questions.</p> <p>Produce a mood board to show initial ideas</p>	<p>Ask the questionnaire to 5 – 10 people and produce graphs to show the results</p>	<p>Can they give examples of the 3 different types of question?</p> <p>Can they use them to write a questionnaire to find out what a potential customer wants from a new product?</p>
Sewing machines	<p>To learn how to thread up and use the sewing machine</p>	<p>Practice threading up the top and bobbin of the sewing machine</p> <p>Produce sewing machine sample pieces to demonstrate ability of straight lines and corners</p>	<p>Name the equipment on page in homework booklet</p>	<p>Assess neatness of sewing machine sample.</p> <p>Can pupils thread up the sewing machine independently?</p>

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Design Ideas	<p>Be able to design ideas for their new product.</p> <p>Understand the difference between annotation and labelling</p> <p>Understand how to annotate their design ideas</p>	<p>Design 4 ideas for new puggly toys based on the conclusion of their research questionnaire. Colour and annotate</p>	<p>Choose one idea or amalgamate two or more others and produce a final design idea. Colour and annotate</p>	<p>Level of detail in annotation.</p> <p>Quality of design idea</p>
Begin making Puggly toy	<p>Be able to produce a paper pattern and transfer this onto the fabric</p> <p>Understand what a seam allowance is</p>	<p>Using tracing paper make a paper pattern for the shape of their puggly toy</p> <p>Transfer the shape onto their fabric and cut out</p>	<p>Experiment with fonts for the name of their puggly toy</p>	<p>Explain what a seam allowance is and how large it should be</p>
Make Puggly toy 5 weeks	<p>Understand how to thread a hand sewing needle</p> <p>Be able to hand sew their decorations onto their fabric</p> <p>Continue to increase knowledge of using a sewing machine</p>	<p>Make the decorations</p> <p>Attach them onto their fabric by hand sewing</p> <p>Use the sewing machine to sew the 2 pieces of fabric together</p> <p>Turn the correct way out</p> <p>Stuff with wadding</p> <p>Hand sew up the hole</p> <p>Apply any final decorations</p>	<p>Produce a story board of the adventures of their puggly toy (literacy)</p>	<p>Quality of workmanship</p>
Evaluation	<p>Be able to say what was good, bad and what could be improved about their puggly toy.</p>	<p>Evaluate the quality of work</p>		<p>Peer assessment</p> <p>Self assessment</p>