



Topic	Learning Objectives	Key Vocabulary	Learning Sequence	Linked Learning	Home Learning
<p>One point perspective drawing</p> <p>Week 1-3</p>	<p>To produce a one point perspective drawing of a cityscape or object</p>	<p>Vanishing point Horizon Depth line Orthogonal,</p>	<p>Intro to basics of visual theory (how/ why depth lines go to the VP). Basic exercise in drawing one point perspective cubes (below, level with and above the VP). Use visualiser,</p> <p>Share graded exemplar material.</p> <p>Develop complexity of drawing by showing short demos of how to add depth and detail. Use step-by-step guide help sheets to support students.</p> <p>Students to use specific feedback on graded outcome sheets to develop their drawing.</p>	<p>Art - creativity, developing proficiency of drawing skills, confident line quality.</p>	<p>Complete one point perspective drawing that has been started in class.</p> <p>Show My Homework Task on different types of perspective drawings.</p>
<p>Adobe Photoshop skills development</p> <p>Week 4-5</p> <p>Techsoft 2d Design</p> <p>Week 6-7</p>	<p>To produce creative package design by using Adobe Photoshop to develop the surface decoration for a net that has been produced on Techsoft 2D Design</p>	<p>Resolution/ pixilation Paint bucket Gradient tool, Effects Vector, Grid lock Transparency, Black and white silhouette Circle radius</p>	<p>Students to redesign and rebrand a package</p>		<p>Extended home learning project that lasts for 2 weeks: students will carry some independent research into the work of the company Apple</p>